# Course Application for E-Cube-I Scholarship 2022

Course name	M.Ed. (Technology and Learning Innovation)		
	Master of Education Program in Technology and Learning Innovation		
Course Details	To produce master's degree in technology and learning innovation to have		
	knowledge, ability, moral skills, ethics and experience in the following areas.		
	1. Being leadership, ethics, morality, and faith in the profession. Moreover, pay		
	attention to personal development and professional development.		
	2. Knowledgeable and be competence in education field; especially, application		
	of technology to analyze, synthesis, apply problem-solving, and situation		
	analysis effectively.		
	3. Be able to do research and media design, and training by applying principles		
	that suite with learning situation.		
	4. Be responsive in planning and progressing with other people, have good		
	attitude with service jobs, and can get along with teachers as well as be		
	helpful for teachers in instructional design.		
	5. Have ability in communication and analysis.		
	6. Have ability to select media, analyze and diffuse innovation, and adopt		
	innovation. Furthermore, graduates have to be able to adopt, apply, and		
	integrate in teaching and learning properly.		
	7. Have ability in management and evaluate technology and innovation for		
	education.		
	The faculty provides modern teaching and learning media and information technology		
	network to support the teaching, learning as well as and research conduct process.		
Required-number	2		
of Graduate-			
Student			
Course conditions	Duration of Course 2 years		
	Language of Instruction: Thai and English		
	Course Content		
	1. Category of compulsory subjects 18 credits		
	1.1 Basic Education 9 credits		

1.2 Specific Subjects		9	credits
2. Category of elective of	courses	6	credits
3. Thesis		12	credits
	Total	36	credits

### Program Structure

Activate only Plan A2, Total 36 Credits, Lecture on Saturday and Sunday or set appointment anytime

- First year / First semester

Subject Code	Subject	Credit
02-131-601	Research Methodology	3
02-311-601	Learning Technology and Innovation	3
02-311-602	New Media Creation and Open Educational Resources	3
02-312-601	Information and Communication Technology for Learning	3
01-320-601	Academic Reading in English*	N
	* In the case of those who do not have an English test	
	result	
Total Credit		

### - First year / Second semester

Subject Code	Subject	Credit
02-311-603	Research and Development of Learning Technology and	3
	Innovation	
02-311-604	Learning Technology and Innovation Management	3
02-311-605	New Normal in Education	3
02-311-701	Seminar in Learning Technology and Innovation	3
02-211-601	Foundation of Education*	N
	*A foundation course for those who do not have	
	educational qualifications	
Total Credit		12

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	- Second year / First			
	Subject Code	Subject	Credit	
	02-317-702	Thesis	6	
		Total Credit	6	
	- Second year / Sec	ond semester		
	Subject Code	Subject	Credit	
	02-317-702	Thesis	6	
		Total Credit	6	
Applicant	Transcript of	Transcript of Record (Bachelor Degree) Obtained a Bachelors' degree of any		
qualifications	fields	fields		
(Specific	Portfolio incl	Portfolio include Resume, Certificate, and other, describe an experience		
qualifications)	Result Exam	Result Examination of TOIEC, TOEFL, IELTS (if any) follow with University		
	requirement			
	In the case of not have English test result, must be studied on the English for			
	academic. (ir	academic. (include coursework)		
	• In the case of	In the case of a Bachelor's degree in an unrelated field, the subject must be		
	studied on t	he Foundations of education. (include coursewor	k)	
Contact person	Name: Asst.Prof.Dr.	Tiamyod Pasawano		
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	https://sites.google.	com/site/tiamyod/m-ed-program		

## Subject

*02-211-601	Foundations of Education	3 (3-0-6)
Integration related to philosophy of education, Thai education system, curriculum and instruction,		
educational psychology, educational technology and educational measurement and evaluation.		
*A foundation course for those who do not have educational qualifications.		

02-311-601	Learning Technology and Innovation	3 (3-0-6)
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Domains, roles, development, and trends in learning technology and innovation, innovations in educational technology and communications, applications of instruction, learning, education and society in the present and future

02-131-601	Research Methodology	3 (3-0-6)
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Analysis, criticism of research types, research problems, research and documents, population number and sampling selection, quality of research tools, interpretation, summary, and recommendation provision structure, the research report

02-311-605	New Normal in Education	3(3-0-6)
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The new roles concerning the educational situation, environment setup by suitable innovation, instructional and learning design that consistent with the era, various instructional and evaluation methods, rules, regulations, and guidelines for research synthesis related to new normal in education that will generally use to provide education by the direction of national development

02-311-602	New Media Creation and Open Educational Resources	3(3-0-6)
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Principles of learning media creation in the digital era, learning media management with appropriate tools, diffusion of learning innovation podcasting, open sources of knowledge development that are independent of educational institutions, guidelines for research synthesis related to new media, and open learning resources

02-311-604	Learning Technology and Innovation Management	3(3-0-6)

Concepts, principles of administration, analysis, planning, design, development, and evaluation in learning technology and innovation and learning technology and innovation organization in realistic contexts and virtual contexts

02-311-701	Seminar in Learning Technology and Innovation	3(3-0-6)
Interesting topics to	discuss and present on learning technology and innovation in the	present and future

02-311-603	Research and Development of Learning Technology and	3(3-0-6)
	Innovation	

Principles and methodologies in learning technology and innovation, analysis synthesis and evaluation of research in educational technology in domestic and international other countries, research proposal presentation

02-312-601	Information and Communication Technology for Learning	3(3-0-6)
Theories, processes,	roles, and researches in information, principles and learning comm	nunications

processes, methods and applications of information and communications technology for education

02-311-702	Auditory Learning	3(3-0-6)
Principles about audi	iology, binaural beats to stimulate learning, audio media creation t	hat affects learning,
the use of music for emotional therapy, learning activities through music, guidelines for the synthesis of		
research related to the use of sound waves for learning		

02-311-703	Trends and New Normal in Learning Technology and	3(3-0-6)
	Innovation	
Concepts, principles educational psychology theories, to develop learning technology and innovation,		
instructional design, media design, evaluation, learning technology and innovation management and		
service		

02-311-704	Technology Creation for Learning Around the World	3(3-0-6)
Technology design principles, application of technology to create learning materials, organization of		
learning management systems in academic and service management, application for the global		
community's learning benefit		

02-311-705	Learning to Learn for Innovators	3(3-0-6)

Principles of learning of innovation development for a modern innovator, collection, processing, data transformation for communication that is suitable for the learners, learning conditions, and learning eras of various media guidelines for the synthesis of research related to the learning innovation

02-311-706	Strategies for Training Course Development	3(3-0-6)
Strategic creating, process planning, designing and developing training management system, management,		
and transfer knowledge, select strategic appropriately of training management		

02-311-707	Virtual Learning Environment Arrangement	3(3-0-6)
Concepts, principles, theories, information management systems, information technology, designing virtual		
learning environment management apply to education		

02-312-701	Social Media for Learning	3(3-0-6)
Integration, educational principles, communications principles, system approach, knowledge management,		
information system, information technology, tools in communicating via social media		

02-312-702	Innovation and Information Technology for Learning	3(3-0-6)
Applications of principles in information communication and technology, instructional system, and		
educational psycholo	educational psychology apply for designing and developing a learning system	

02-312-703	Digital Media for Education	3(3-0-6)
Developing and designing digital systems for education, administration, researching, serving, and problems		
solving in education		

02-312-704	Application Development for Learning	3(3-0-6)
Applications of principles, theories, and researches in designing an application for learning several forms		
systematically		

02-313-701	Development of Artificial Intelligence Media for Learning	3(2-3-5)
Data compilation prir	nciples preparation of the electronic brain manuscript copyright of	artificial intelligence
media cost and quality analysis microchip sorting systems and processes practice producing artificial		
intelligence media with specialized software, analyze media quality and use to support learning		: learning

02-313-702	Innovation Invention for Learning	3(3-0-6)
Creating innovative ideas apply digital principles to enhance learning. invention design, learning psychology		
the production of learning materials, and principles of applying in and systematically evaluating the media		

02-313-703	Production of Digital Radio and Television Programs for	3(2-3-5)
	Informal Learning	

Principles of production for broadcasting media on digital network, psychology-related to informal learning, production process management, message design, program quality evaluation, broadcasting law, guidelines for research synthesis related to the media in the digital platform

02-314-701	Learning Evolution from E-Learning to U-Learning	3(3-0-6)
Evolution information technology systems, information technology and presenting E-Learning to U-Learning		
for education system	natically, apply principles and theories in designing, educational pr	sychology, apply U-

for education systematically, apply principles and theories in designing, educational psychology, apply U-Learning for teaching development

02-314-702	Integrated learning Materials Design	3(3-0-6)
Application of principles, theories, integrate non-electronics media and electronics media to produce		
media for presentation and learning media in the teaching system		

02-317-702	Thesis	12(0-0-36)
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Development thesis in educational technology and communications domains, problems identification, planning, research and literature reviews, research methodology and statistics, data collections, data analysis and interpretations, writing, developing, and presenting of thesis reports to the thesis examination committees

#### Website

https://sites.google.com/site/tiamyod/m-ed-program